Parking Fee

In car parks with an obligatory parking fee, an additional sign can be found on the traffic sign, informing you that you can pay the fee in three ways:

- 1. with coins at the pay and display machine
- 2. using SMS
- 3. using a mobile application

1. Payment with coins at the pay and display machine

After purchasing a ticket from the pay and display machine, you must display it on the dashboard of your vehicle.

2. Payment using SMS

Payment with a text message using SMS is available only for users of the Slovene mobile network operators: Telekom Slovenije, Si.mobil, Telemach and T-2.

3. Payment using a mobile application

The mobile application ParkMeWise works on smart phones with the operative system iOS 8.0 or a newer one, and on Android 4.0.3 or a newer one.

Download the application from the internet sites APP Store or Google Play, register, and enter the registration plate of any vehicle for which you wish to pay the parking fee.

You can pay the parking fee using Mastercard, Visa, PayPal, Moneta and SMS. Alternatively, just like with SMS, you can open an account on the website <u>http://www.parkmewise.com</u>.

To pay the parking fee click the tab called Parking Spots, then choose the location and time of parking. After making the payment, you can monitor how much parking time you have left and you can extend your parking time whenever you wish.

You have the option of saving your regular car parks under Favorites. The history of your parking fees is saved under My Parking Spots.

If you use a mobile application to pay the parking fee, you do not need a ticket as the traffic will check your payment online. In case of a conflict, you may show the traffic warden the details of your payment in the application.

The manufacturer and provider of this pay-by-phone parking system is the company 2Mobile d.o.o., Ljubljana. If you pay the parking fee using SMS or a mobile application, you agree with the terms and conditions of use of PARKMEWISE <u>http://redar.smsparking.si/User/Management/Legal?c=sl</u>.